

Combo

Simple item-based searches on speaker tears

Combo Adam01.cha +sdo +t*chi
Combo Adam0*.cha +sdo +t*chi +d1 (or nothing)
Combo Adam0*.cha +sdo +t*chi +d (or d2)

Combo Adam01.cha +slook +t*chi +t%mor +t%mor
Combo Adam01.cha +sthe* +t*chi +d +t%spa +t%spa
Combo Adam01.cha +sthe* +t*chi +d +t%* +t%err
Combo Adam01.cha +sthe* +t*chi +d +t%* +t%*

Wild card

Combo Adam0*.cha +sdo* +t*chi +d
Combo Adam0*.cha +swalk* +t*chi +d
Combo Adam0*.cha +s*ing +t*chi +d
Combo Adam0*.cha +s*ed +t*chi +d

Boolean searchers

Combo Adam0*.cha +scat+dog +t*chi +d + exclusive or
Combo Adam*.cha +sput^down +t*chi +d ^ and
Combo Adam*.cha +sput^*^down +t*chi +d ^*^ and with gap
Combo Adam*.cha +she^is +x +t*chi +d +x in any order
Combo Adam*.cha +she^has +x +tchi +d
Combo Adam*.cha +ssee^(what+if) +t*chi +d () combining items
Combo Adam*.cha +sknow^(that+if+what) +t*chi +d
Combo Adam*cha +slook^like +t*chi +d
Combo Adam*cha +slook^!like +t*chi +d ! not

Mor tier

Combo Adam01.cha +sv:adj* +t*chi +t%mor +d
Combo Adam01.cha +sv:aux* +t*chi +t%mor +d
Combo adam03.cha +s(what*^^^v*) +t*chi +t%mor +d what + v
Combo adam03.cha +s(what*^^^!v*) +t*chi +t%mor +d what + !v
Combo adam01.cha +s(det*^n*) +t*chi +t%mor +d2 DET + N
Combo adam01.cha +sn*^prep* +t*chi +t%mor +d2 N+PREP

Context

Combo Adam0*.cha +s*hello +w3 -w3 +t*chi +d1
Combo Adam3*.cha +s*thank^you +w1 -w4 +t*chi +d1
Combo Adam2*.cha +s*because +w3 -w1 +t*chi +d1

Saving files

Combo Adam2*.cha +sred +t*chi +d2 > colors.cha > save to
Combo Adam2*.cha +sblue +t*chi +d2 >> colors.cha >> add to

Freq

Freq adam03.cha +t*chi
Freq adam03.cha +o +t*chi
Freq adam03.cha +o +t*mot
Freq Adam0*.cha +o +t*CHI +u
Freq Adam0*.cha +o +t*MOT +u

MLU

mlu +t%mor +t*chi Adam0*.cha
mlu +t%mor +t*chi Adam0*.cha +u

mlu +t%mor +t*chi Adam3*.cha
mlu +t%mor +t*chi Adam3*.cha +u